



There is always room for one more, and for many more

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How many aspects should software engineers consider when developing software?

Can we optimise *many metrics* in Search Based Software Engineering?

TOO MANY!



OF COURSE!

Content

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2. Many-objective optimisation
3. SBSE needs many-objective optimisation
4. Case study 1: discovery of software architectures
5. Case study 2: composition of web services
6. Open issues
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Introduction

- The importance of **measurement** in Soft. Eng.
 - Metrics appear in **every phase** of the software development process
 - Different perspectives of the **software quality**
- Metrics as **fitness functions** in SBSE
 - A common approach to **evaluate** candidate solutions
 - **Well-established frameworks**: coupling and cohesion (design), coverage (testing), time and cost (project management)...

Introduction

- **SBSE** can be considered a mature field...
 - Optimisation problems in almost every phase
 - Experimental studies, some tools and industrial experiences...
 - A world-wide community with specialised events
- ...however...
 - We mostly use *simple problem formulations* (1-3 objectives)
 - We mostly use *traditional algorithms* (e.g. NSGA-II)

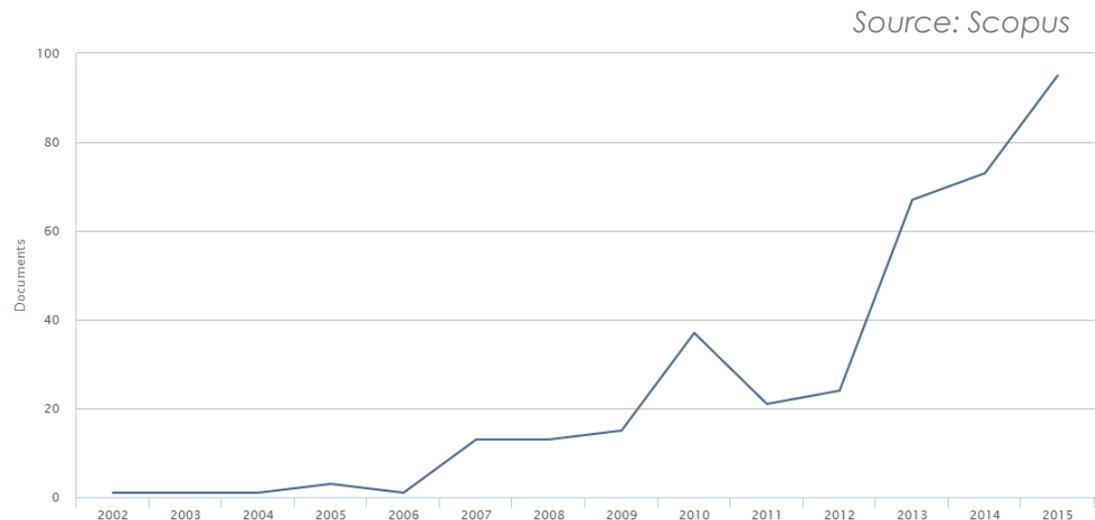
Many-objective optimisation

■ Historical view

- First time mentioned in (*Farina and Amato, 2002*)
- Identification of *key issues* (2003-2007)
- Proposals of *algorithms, surveys...* (recent years)

■ Hot-topic in Evolutionary Computation

398 results (2002-2016)
67% of them in the last 3 years



Many-objective optimisation

- Many-objective optimisation problems (MaOPs)
 - The same definition that multi-objective problems (MOPs)

$$\begin{aligned} \max F(x) &= (f_1(x), f_2(x), \dots, f_m(x)) \\ \text{subject to } x &\in \Omega, \quad x = (x_1, x_2, \dots, x_n) \end{aligned}$$

- At least **4 objectives** (general agreement)
- Synthetic test problems can be defined with **hundreds**

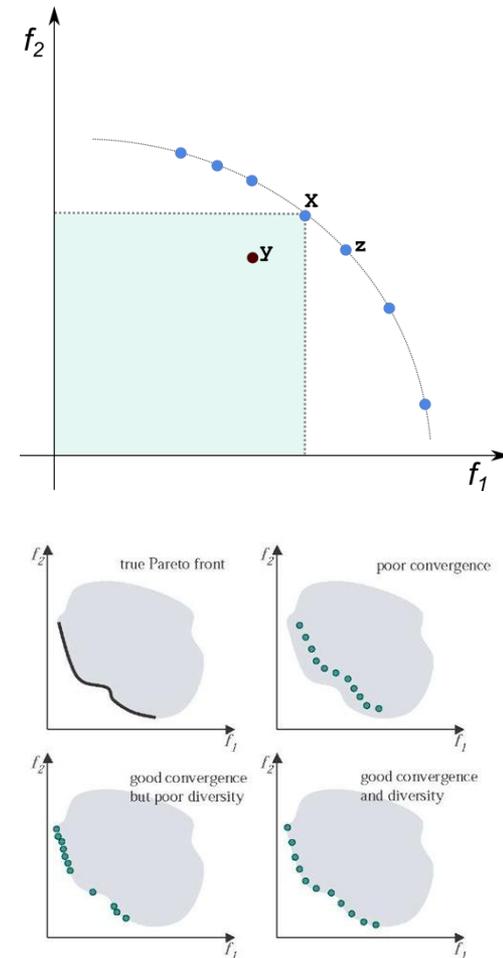
Many-objective optimisation

- The **Pareto dominance** principle

$$x, y \in \Omega, \quad x \prec y \quad \text{iff}$$

$$\forall i \in \{1, \dots, m\}, f_i(x) \geq f_i(y) \quad \text{and} \quad \exists j \in \{1, \dots, m\}, f_j(x) > f_j(y)$$

- Pareto set (PS) and Pareto front (PF)
- The **goals** are...
 - Convergence to the true Pareto front
 - Diversity of the returning solution set



Many-objective optimisation

Number of non-dominated solutions



Main difficulties

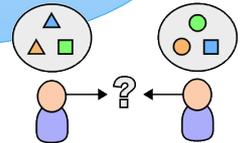
Diversity preservation



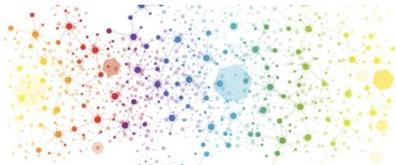
Performance measures



Inefficiency of operators



Complete representation of the PF



Visualisation of trade-offs



*Adapted from
(Deb and Jain, 2014)*

Many-objective optimisation

- Current approaches

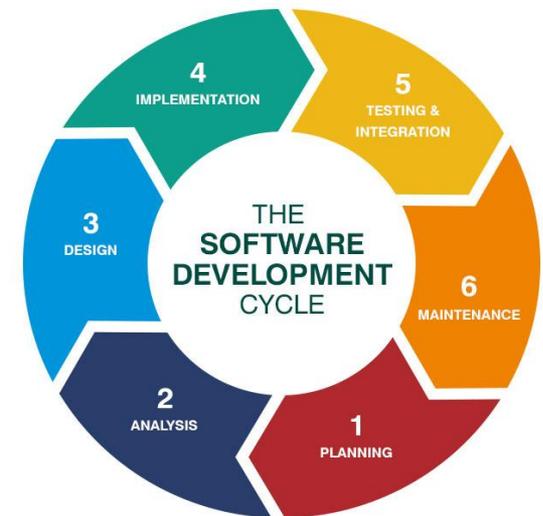
(von Lücken et al., 2014)
(Li et al., 2015)

Technique	Algorithms
Relaxed dominance	ϵ -MOEA, GrEA, MDMOEA
Diversity techniques	NSGA-II+SDE, SPEA2+SDE
Aggregation techniques	MSOPS, MODELS, MOEA/D
Quality indicators	HypE, IBEA, SMS-EMOA
Reference set	NSGA-III, TC-SEA, TAA
Use of preferences	MQEA-PS, PICEA, SBGA
Reduction of objectives	MOSS/EMOSS, PCSEA, SIBEA

SBSE needs many-objective optimisation

“Measurement is the first step that leads to control and eventually to improvement. If you can’t measure something, you can’t understand it. If you can’t understand it, you can’t control it. If you can’t control it, you can’t improve it.”
(H. James Harrington)

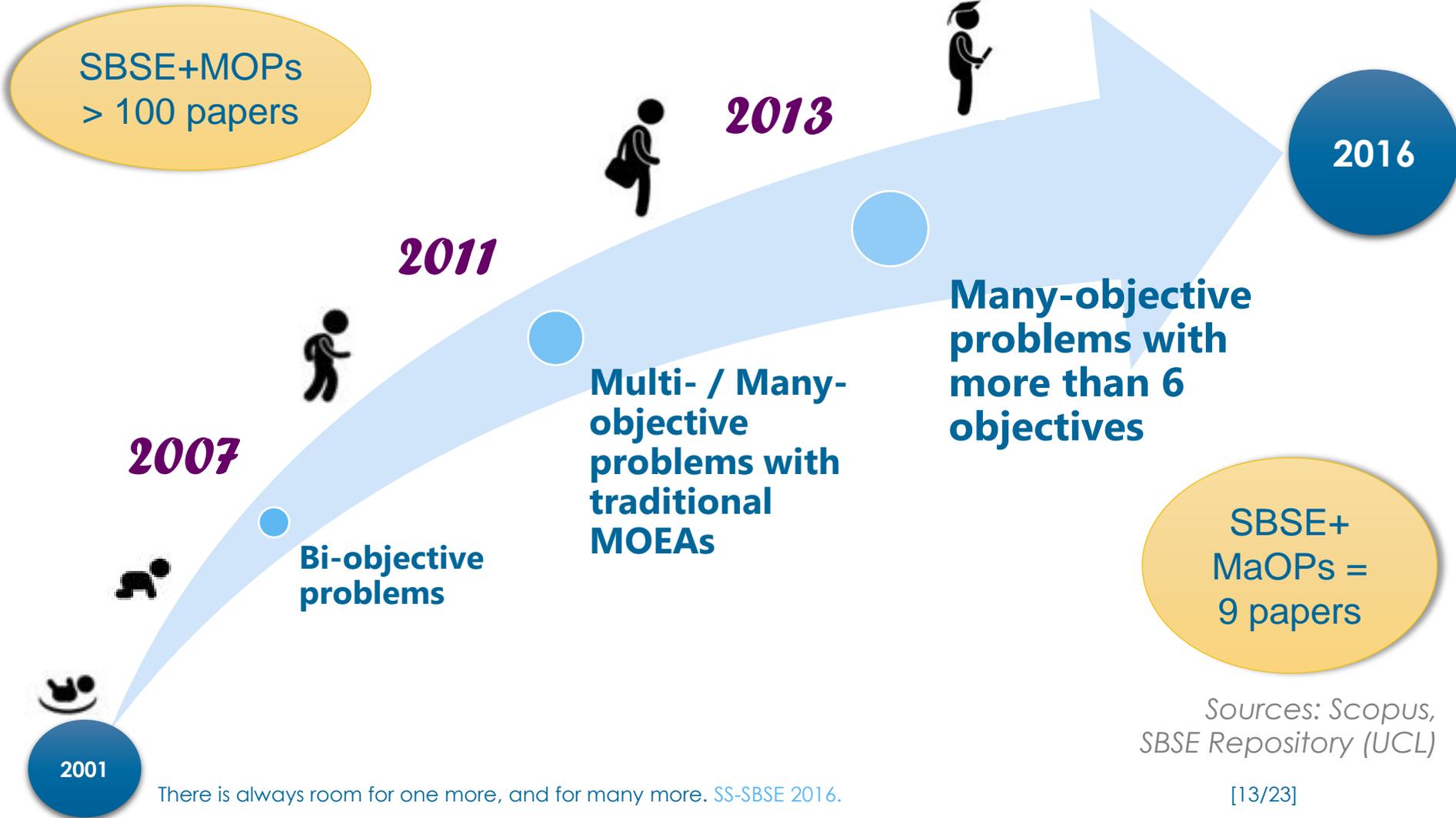
**SOFTWARE ENGINEERS
NEED METRICS!**



SBSE needs many-objective optimisation

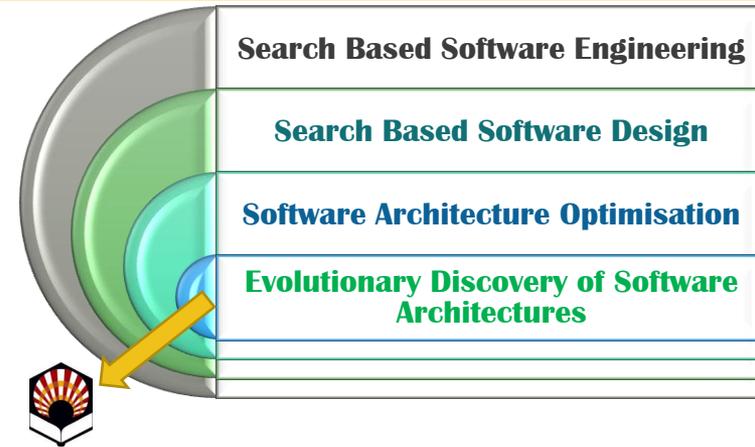
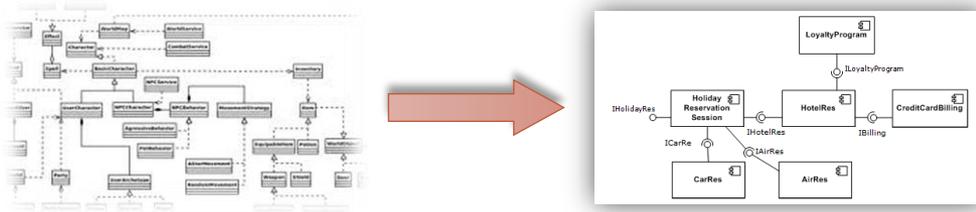
- Metric suites
 - (Chidamber and Kemerer, 1994): 6 metrics for OO design
 - (Bansiya and Davis, 2002): 11 metrics derived from ISO 9126
 - (Abdellatif *et al.* , 2013): review of 23 metrics for CBSS
- Software quality standards
 - ISO 9126: 6 characteristics divided into 27 subcharacteristics
 - ISO 25000 (SQuaRE): 8 characteristics and 31 subcharacteristics
- Tools
 - SDMetrics (UML diagrams): 132 metrics
 - SonarQube (code, documentation, test cases...): 77 metrics

SBSE needs many-objective optimisation



Case study 1: discovery of software architectures

- [SEARCH PROBLEM] We want to identify the underlying architecture from an analysis model (class diagram)

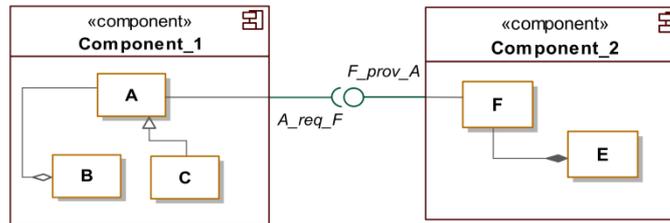


- Why we need a many-objective approach?
 - ✓ There are many metrics beyond coupling and cohesion
 - ✓ One single solution is not enough for the architect
 - ✓ Selecting and combining software metrics can be difficult

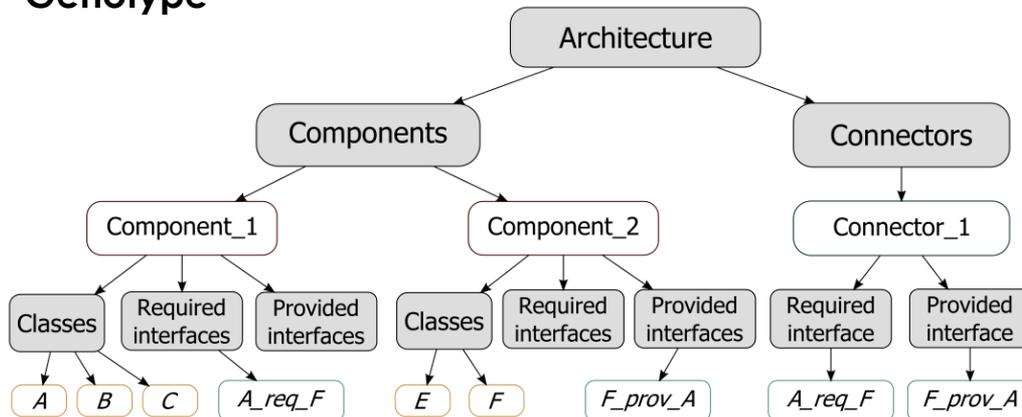
A. Ramírez, J.R. Romero, S. Ventura. "A comparative study of many-objective evolutionary algorithms for the discovery of software architectures". *Empirical Software Engineering*. 2015. *In press*.

Case study 1: discovery of software architectures

Phenotype



Genotype



Genetic operator

- A roulette-based mutation operator:
 - Add a component
 - Remove a component
 - Merge two components
 - Split a component
 - Move a class

Initialisation and constraints

1. Random distribution of classes
 - ✓ No empty components and no replicated classes
2. Assignment of interfaces to components and connectors
 - ✗ Isolated or mutually dependant components

Case study 1: discovery of software architectures

- One of the most important quality criteria for component-based architectures is **maintainability** (ISO Std. 25000):
 - ✓ **Modularity**. A change to one component has a minimal effect on others
 - ✓ **Reusability**. An asset can be used in more than one solution
 - ✓ **Analysability**. Parts of the software to be modified can be identified

Metric	Min/Max	Quality attribute	Range of values	Design goals
<i>icd</i>	max	modularity	[0, 1]	Small components with high cohesion
<i>erp</i>	min	modularity	[0, *]	Large components with low coupling
<i>ins</i>	min	modularity	[0, 1]	Components with few interactions
<i>enc</i>	max	modularity	[0, 1]	Components with hidden classes
<i>cs</i>	min	modularity	[0, <i>n</i>]	Small or medium-sized components
<i>cl</i>	min	modularity	[0, <i>n</i>]	Components with few provided interfaces
<i>gcr</i>	min	reusability	[1, *]	Connected classes within each component
<i>abs</i>	max	reusability	[0, 1]	Components with abstract classes
<i>cb</i>	max	analysability	[0, 1]	Equal-sized components

Case study 1: discovery of software architectures

$$icd_i = \frac{\#classes_{total} - \#classes_i}{\#classes_{total}} \cdot \frac{ci_i^{in}}{ci_i^{in} + ci_i^{out}} \quad icd = \frac{1}{n} \cdot \sum_{i=1}^n icd_i$$

$$erp = \sum_{i=1}^n \sum_{j=i+1}^n (w_{as} \cdot n_{as_{ij}} + w_{ag} \cdot n_{ag_{ij}} + w_{co} \cdot n_{co_{ij}} + w_{ge} \cdot n_{ge_{ij}})$$

$$ins_i = \frac{ec_i}{ec_i + ac_i} \quad ins = \frac{1}{n} \cdot \sum_{i=1}^n ins_i$$

$$enc_i = \frac{\#innerclasses}{\#totalclasses} \quad enc = \frac{1}{n} \cdot \sum_{i=1}^n enc_i$$

$$cc_{size}^i = \begin{cases} 1 & \text{if } size(i) > \text{threshold} \\ 0 & \text{otherwise} \end{cases}$$

$$cs = \sum_{i=1}^n cc_{size}^i$$

$$cc_{link}^i = \begin{cases} 1 & \text{if } \#provided\ interfaces_i > \text{threshold} \\ 0 & \text{otherwise} \end{cases}$$

$$cl = \sum_{i=1}^n cc_{link}^i$$

$$gcr = \frac{\#cgroups}{\#components}$$

$$abs_i = \frac{\#abstract_classes_i}{\#classes_i} \quad abs = \frac{1}{n} \cdot \sum_{i=1}^n abs_i$$

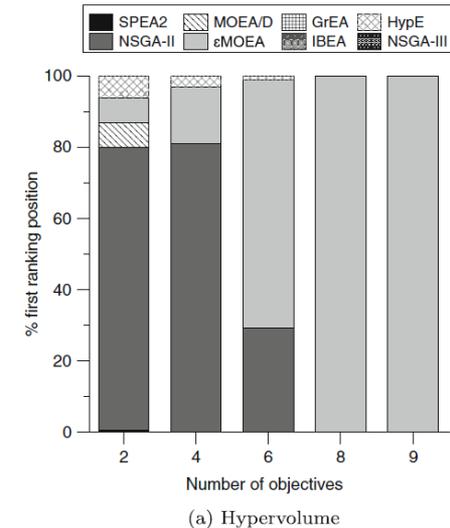
$$sb(n) = \begin{cases} \frac{n-1}{\mu-1} & \text{if } n < \mu \\ 1 - \frac{n-\mu}{\omega-\mu} & \text{if } \mu < n < \omega \\ 0 & \text{if } n \geq \omega \end{cases}$$

$$csu(C) = 1 - Gini(\{volume(c) : c \in C\})$$

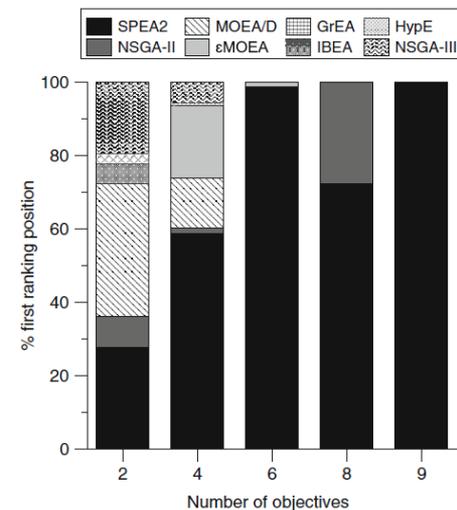
$$cb(S) = sb(|C|) \cdot csu(C)$$

Case study 1: discovery of software architectures

- From the **evolutionary perspective**...
 - ✓ For 2- and 4-objective problems:
 - MOEAs are valid algorithms ... **as expected!**
 - **NSGA-II** overcomes to the rest of algorithms
 - **SPEA2** and **MOEA/D** provide good spread of solutions
 - ✓ For more than 6 objectives:
 - Not all the algorithms behave the same, or scale similarly
 - **ϵ -MOEA** and **HypE** apparently overcome now
 - **NSGA-II** is still competitive
 - **NSGA-III** disappoints the expectations
- BUT** ... the evolutionary perspective **may not match** the software architect's perspective!



(a) Hypervolume



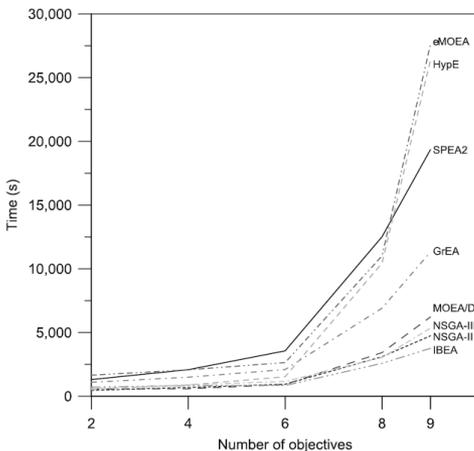
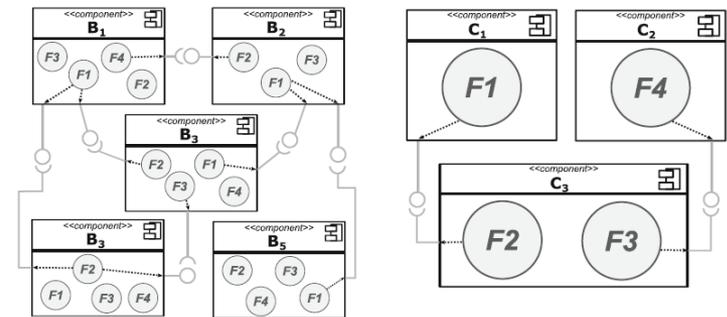
(b) Spacing

Case study 1: discovery of software architectures

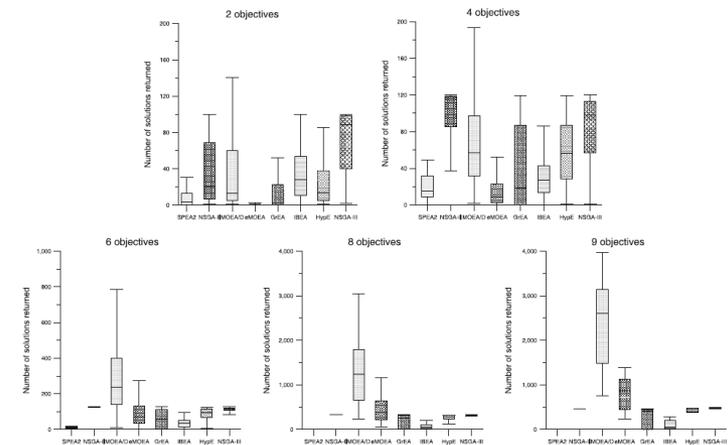
- From the **architect's perspective**, we need to keep in mind that:

Time may hamper its applicability to **decision-support tools**

The selected **metrics greatly influence** the type of architectural solutions



The **number of solutions** returned depends on the number of metrics and the selected algorithm



Case study 2: QoS-aware composition of web services

A well-known and studied optimisation problem in Service Oriented Computing



A candidate solution represents a possible assignment of concrete services to abstract tasks defining a structure of composition



Find the solutions that maximise the global Quality of Service (QoS): cost, latency...

Existing SBSE approaches

Metaheuristic techniques

Evolutionary algorithms (**MOEAs**)
GRASP with Path Relinking
Particle Swarm Optimisation
...

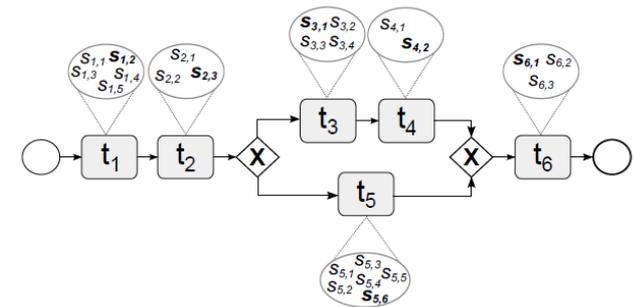
Problem formulation

Single-objective (aggregation)
Multi-objective (**5-10** QoS properties)

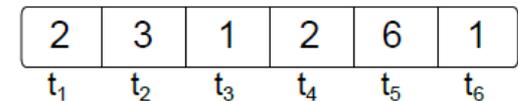
Case study 2: QoS-aware composition of web services

The 9 QoS properties

1. Response Time
2. Availability
3. Reliability
4. Throughput
5. Latency
6. Successability
7. Compliance
8. Best practices
9. Documentation



(a) Phenotype



(b) Genotype

QoS values from 2507 real-world web services

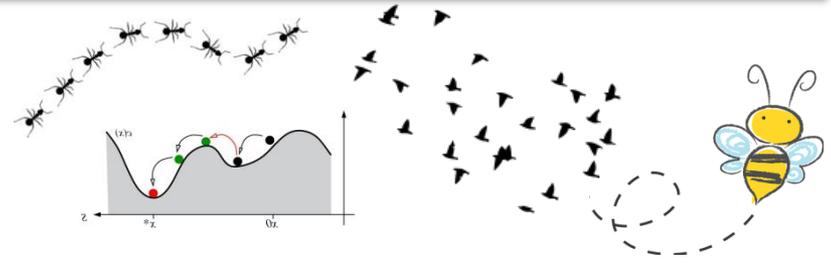
Open issues

SOFTWARE METRICS

- ✓ Study of **available** metrics
- ✓ Definitions based on quality models and **standards**
- ✓ Quality attributes as objective functions
- ✓ **Dependencies** between metrics

SEARCH ALGORITHMS

- ✓ New **algorithms** in many-objective optimisation
- ✓ Adequacy of the **families** of algorithms to SBSE problems
- ✓ Other **metaheuristics** (ACO, LS)
- ✓ **Specific** developments for SBSE



Conclusions

Search Based Software Engineering can benefit from the ongoing advances in many-objective optimisation

- From the point of view of SBSE
 - SBSE requires more sophisticated methods
 - Experimental studies to assess the performance
- From the point of view of many-objective optimisation
 - SBSE might be a source of complex MaOPs
 - New techniques beyond evolutionary computation

There is always room for one more, and for many more



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Thank you!

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